

# Delhi Public School, Gandhinagar

Class- I

Computer Sample Notebook

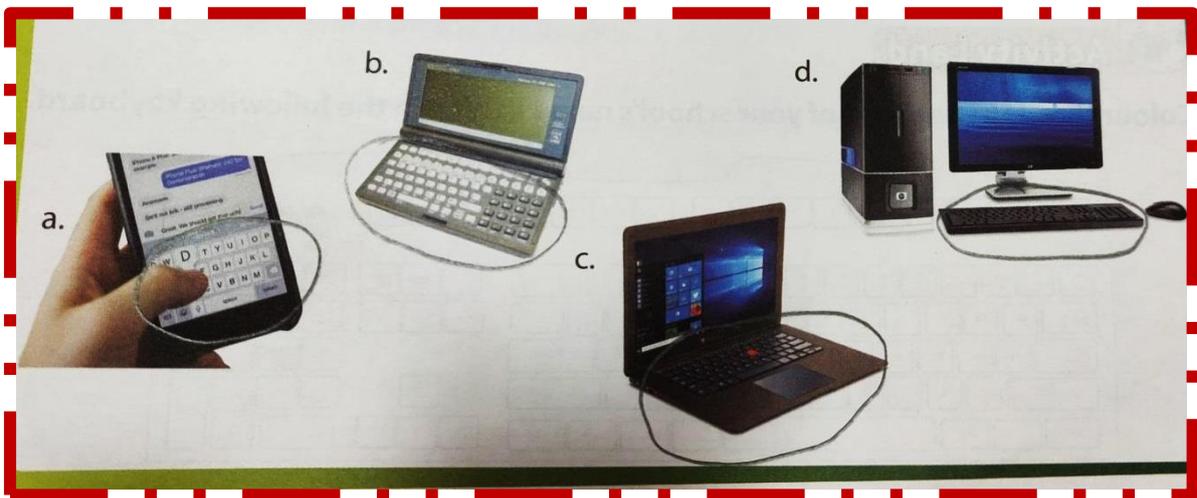
L-6 KEYS OF THE KEYBOARD

## Exercises

Page No. 57.

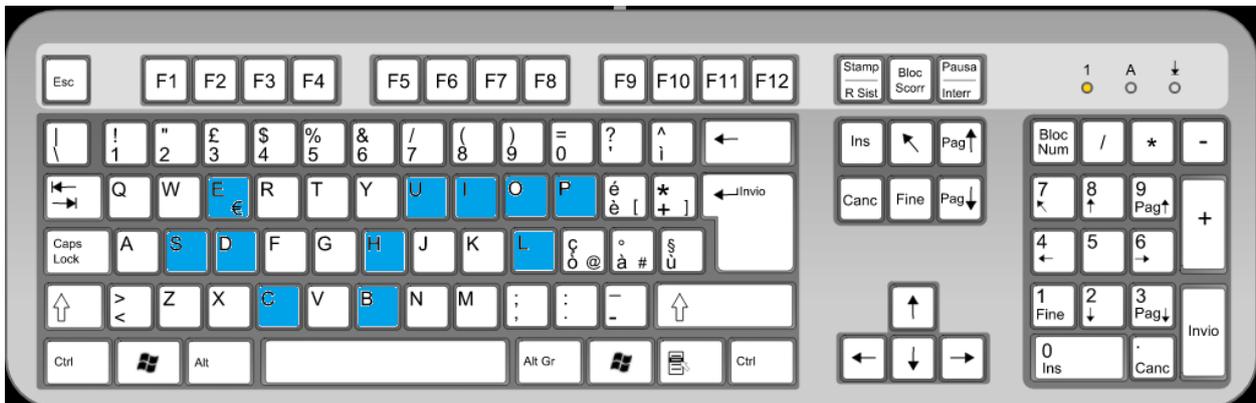
# Let us Enter.

I. Circle the keyboard on these machines.



# Activity Land

II. Colour the alphabet keys of our School's Name in blue in the following keyboard.



# Activity Land

III. Colour 1, 3, 5 and 7 on the keyboard.



# Activity Land

IV. Do the sums given below. Colour the answer keys with blue colour. The first one has been done for you.

$$5 + 1 =$$


$$5 + 4 =$$


$$2 + 3 =$$


$$6 + 2 =$$




# Answer the Wizard

## Page No. 61

A. Put a tick (✓) on the correct option.

- The number keys on the keyboard are used to :  
a. Write alphabets  
b. do calculations (✓)
- The keyboard has two sets of :  
a. Number keys (✓) b. Alphabet keys
- The total number of alphabet keys on the keyboard is :  
a. 36  
b. 26 (✓)
- To erase anything on the left of the cursor, we use :  
a. Delete key  
b. Backspace key (✓)
- We can type capital letters by pressing:  
a. Caps Lock key (✓) b. Enter key

## Page No. 62

B. Colour the keys of the alphabet of your name in the given picture.

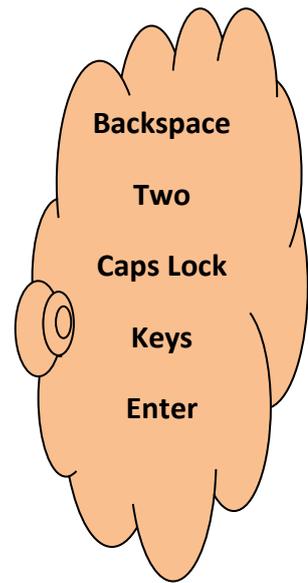


**Ans**

Students will colour their name with yellow colour in the given keyboard.

**C. Fill in the blanks with the correct word from the bubble.**

1. We can write by pressing the keys of the keyboard.
2. There are two sets of number keys on the keyboard.
3. The backspace key is used to erase the letter on the left of the cursor.
4. The Enter key is used to start a new line.
5. The Caps Lock key is used to type in capital letters.



**D. Match the given keys with their names.**

1.	Alphabet key	a.		6.
2.	Backspace key	b.		2.
3.	Delete key	c.		1.
4.	Enter key	d.		5.
5.	Number key	e.		3.
6.	Spacebar key	f.		4.

E. Write T for true and F for false statements.

1. The Spacebar is used to insert blank lines. F
2. There are two sets of alphabet keys on the keyboard. F
3. There are four Enter keys on the keyboard. F
4. The Delete key erases the character on the right side of the cursor. T
5. The Spacebar key is the longest key on the keyboard. T



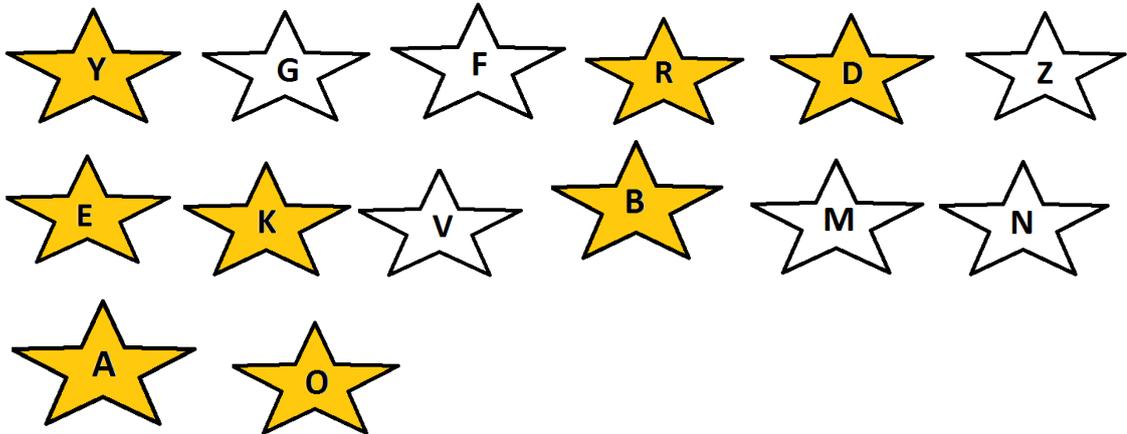
## On the Magic Machine

Go to your computer lab and write the permission of your teacher see the different keys on the keyboard.

- a. Number of Caps Lock key: One (1)
- b. Number of Enter Key: Two (2)
- c. Number of Alphabet Keys: Twenty Six (26)
- d. Number of Backspace Key: One (1)

# Fun in Fairyland

Alphabet keys are spread across the floor. Colour the ones which spell “KEYBOARD”



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L-5 FUN WITH TUX PAINT

## Exercises

Page No. 44

# Let Us Enter

I. Join the dots and colour the picture of the Penguin.

Let Us Enter

Join the dots and colour the picture of the Penguin.

a b c d e f g h i j k l m n o p



# Answer the Wizard

## Page No. 54

**A. Put a tick (✓) on the correct option.**

- What is the name of the application that we use to draw?  
a. Word                      b. Painting Point                      ✓ c. Tux Paint
- Which tool do we use to draw using paint brush?  
a.  Eraser                      b.  Magic                      ✓ c.  Paint
- Which of the following tools is used to write text on the canvas?  
✓ a.  Text                      b.  Magic                      c.  Paint
- Which of the following is the name of the corner where Tux, the penguin is present and assists with the drawing?  
a. Draw Area                      ✓ b. Help Area                      c. Tool Area

## Page No. 55

**B. Write T for true and F for false statement.**

- Paint tool is used for free hand drawing. **T**
- The text tool is used for colouring pictures. **F**
- To open a saved picture we use the New tool. **F**
- The Eraser tool is used for erasing the drawing. **T**
- Any drawing can be saved in Tux Paint. **T**

**C. Rewrite the jumbled words correctly.**

1.	R	E	S	E	A	R
Ans	E	R	A	S	E	R

2.	P	M	S	T	A
Ans	S	T	A	M	P

3.	C	R	O	O	L	S
----	---	---	---	---	---	---

Ans

C O L O R S

4.

P T A N I

Ans

P A I N T

**D. Match the following.**

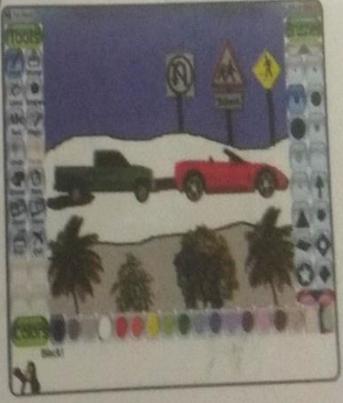
1		a.	To draw a straight line.	4
2		b.	To put a stamp on the drawing.	2
3		c.	To use a flower symbol.	3
4		d.	To draw a rectangle.	1

 **On the Magic Machine**

★ Draw the following picture in Tux Paint.

★ Use different tools in Tux Paint to draw a landscape on the drawing canvas.

① 

② 

Cyber Magic-1

55



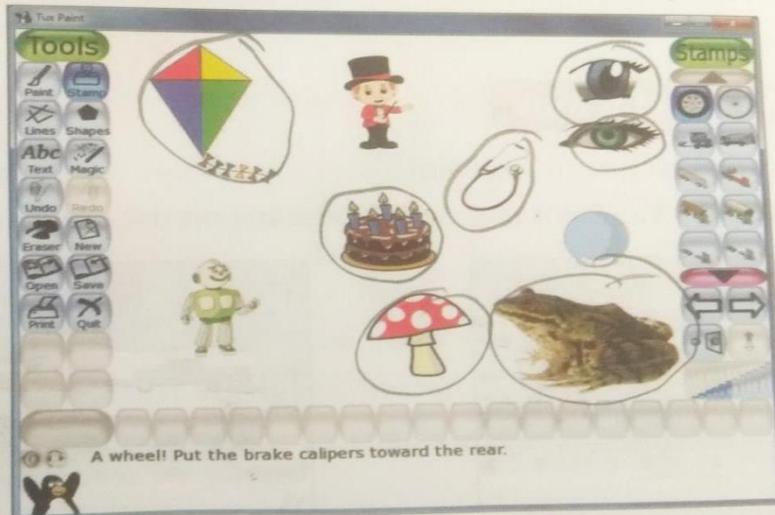
### Fun in Fairyland

Colour the picture beautifully and try to draw it in Tux Paint with the help of your teacher.



### Wise Owl's Challenge

Circle (○) only those pictures which are available as stamps in Tux Paint.



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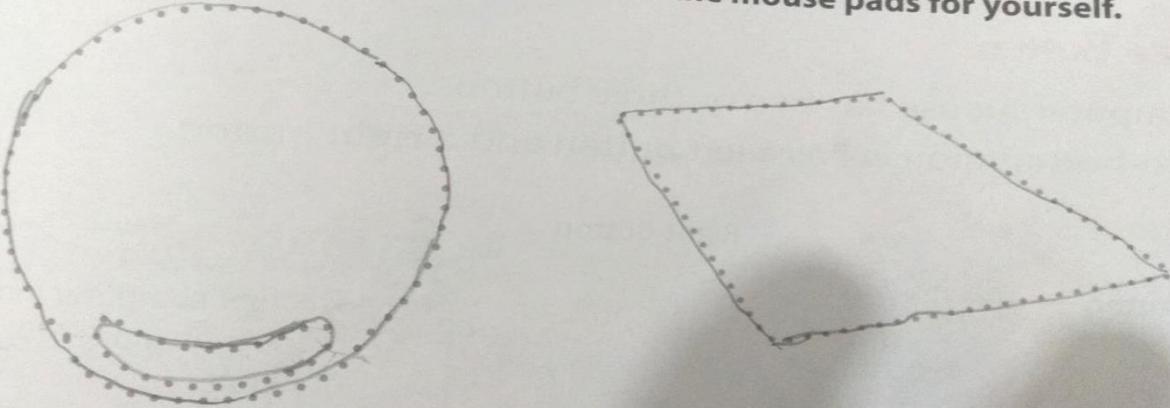
L-4 USING THE COMPUTER'S MOUSE

## Exercises

Page No. 33

# Let us Enter

A mouse is always kept on a special pad called the Mouse Pad. Mouse Pad comes in different designs. Join the dots and colour the mouse pads for yourself.

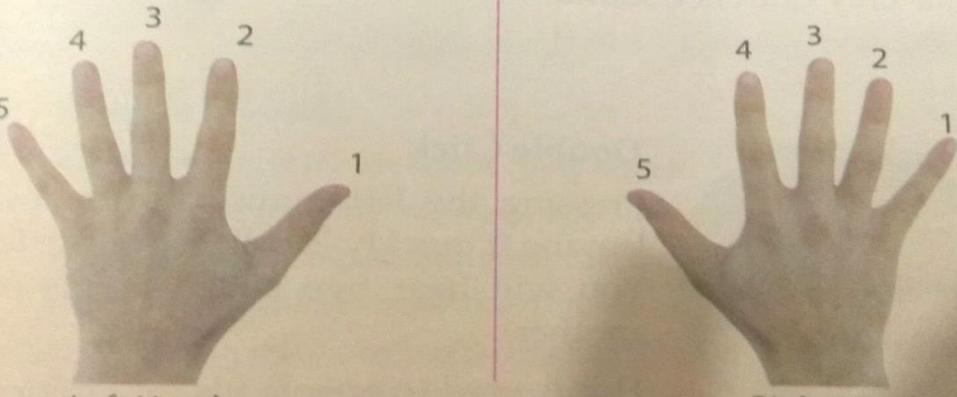


# Activity Land

Page No. 35

Each finger of our hand has a different name. Left hand fingers' names have been marked for you. Label the right hand fingers using similar names.

1. Thumb	2. Index Finger
3. Middle Finger	4. Ring Finger
5. Little Finger	



1. <u>Little Finger</u>	2. <u>Ring Finger</u>
3. <u>Middle Finger</u>	4. <u>Index Finger</u>
5. <u>Thumb</u>	

Left Hand

Right Hand



# Answer the Wizard

Page No. 38

A. Put a tick (✓) on the correct option.

1. Computer mouse looks like:

a.



b.



2. Which picture shows a double click?

a.



b.



3. Which of these is a computer part?

a.



b.



4. Which picture shows a right click?

a.

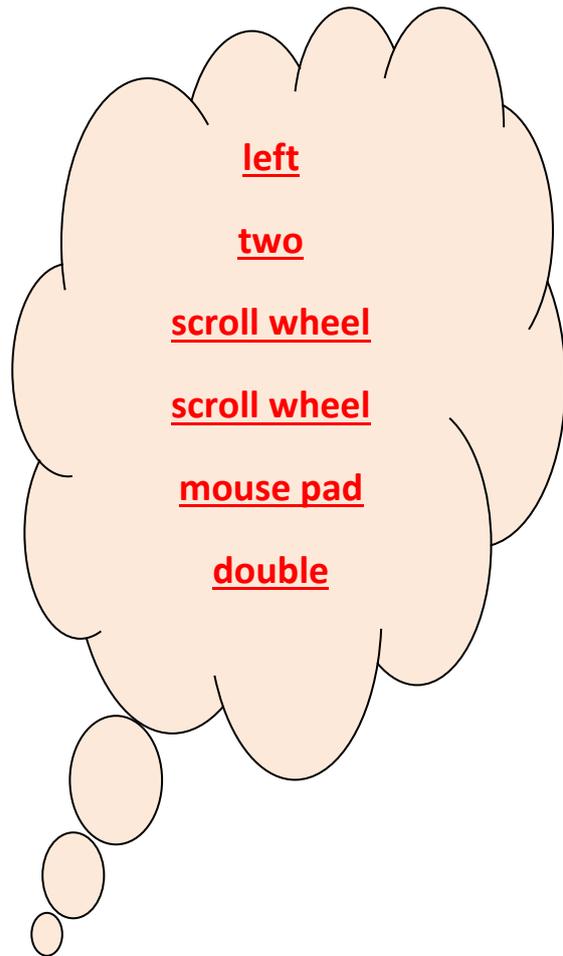


b.



**B. Fill in the blanks with words from the bubble given alongside.**

1. Pressing left button twice and leaving it is called doubleclick.
2. Most Mouse have two buttons and a scroll wheel.
3. Mouse should be kept on a mouse pad.
4. The wheel in between the two buttons of a mouse is called a scroll wheel.
5. When we drag and drop the mouse, we keep the left button pressed.



**Page No. 39**

**C. Write T for true and F for false statements.**

1. Mouse is a part of the computer. **True.**
2. Most mouse have seven buttons. **False.**
3. We cannot press the right mouse button. **False.**
4. We should keep the computer mouse on the mouse pad. **True.**
5. In double click, we hear only one clicking sound. **False.**

**D. Match the following.**

1.	Arrow	a.	Right mouse button	5.
2.	Index Finger	b.	To open a menu	6.
3.	Double Click	c.	Left mouse button	2.
4.	Scroll Wheel	d.	Mouse Pointer	1.
5.	Right Click	e.	To open files and folders	3.
6.	Middle Finger	f.	To go up and down the window screen	4.

**E. Find the words given in the box in the word puzzle and encircle them.**

Pointer,	Move Fast,	Drag,	Tail,	Small,
Three Buttons,		Draw,	Play Games,	Select

A	T	D	G	E	O	Q	B	U	P	T	P	Q	C	B
T	H	R	E	E	B	U	T	T	O	N	S	R	K	N
J	N	A	V	B	O	Y	A	E	I	Q	F	P	T	V
J	Y	W	E	P	L	K	I	R	N	E	D	L	A	A
S	Q	W	S	M	A	L	L	P	T	Q	R	P	I	V
P	E	P	L	A	Y	G	A	M	E	S	A	G	L	R
V	G	C	Z	V	I	N	K	D	R	A	G	A	T	S
Q	R	P	E	E	K	S	E	L	E	C	T	K	N	V
V	S	M	O	V	E	F	A	S	T	T	N	Q	X	B



# Fun In FairyLand

1. Left Button:-



2. Right Button:-



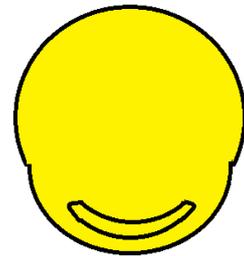
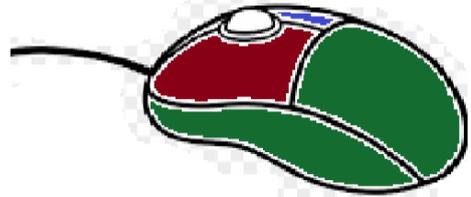
3. Mouse Body:-



4. Wire:-



5. Mouse Pad:-



## Wise Owl's Challenge

Look at the given room and spot the mice given in the picture. Count and write the number of real mice, yellow and black computer mice.



Real Mice

6

Yellow Computer Mouse

2

Black Computer Mouse

4

Exercises

Page No. 26

# Let us Enter.

I. Match the Pictures with their parts. One is done for You.

Match the pictures with their parts. One is done for you.

1. 2. 3. 4.

a. b. c. d.

26 1-b, 2-d, 3-a, 4-c. Cyber Magic-1

# Activity Land

Page No. 27

Colour the picture of the computer using the colour code given below. Students will colour the parts of computer as per the colour code give for various parts of the computer.

Mouse		Keyboard		Monitor		System Unit / CPU	
-------	--	----------	--	---------	--	-------------------	--



# Answer the Wizard

Page No. 30

A. Put a tick (✓) on the correct option.

1.

1.



1. Hard Disk

2.



2. Coffee

3.



3. Pen Drive

2.

4.



4. Tree

5.



5. CPU

6.



6. Mouse

3.

7.



7. Bird

8.



8. Monitor

9.



9. Keyboard

B. Put a tick (O) on the correct option.

1. A monitor helps us to **see** / type things on the computer.

2. Pen Drive helps us to **store** / see data.

3. The printer / **CPU** is the brain of a computer.

4. A keyboard has many words/**keys**.

### Page No. 31

#### C. Write T for true and F for false statements.

1. A mouse has many keys. F

2. Monitor looks like a television. T

3. CPU is the brain of the computer. T

4. A keyboard is used for drawing pictures. F

5. You can watch cartoon on the monitor. T

6. We can type numbers using the keyboard. T

#### D. Guess the names of different parts of a computer.

1. You can carry me in your pocket. **Pen Drive.**

2. I am also known as the brain of the computer. **CPU.**

3. I look like a real mouse. **Mouse.**

4. I have many keys and I am used for typing. **Keyboard.**

5. You can read stories, watch movies on me.

**Monitor.**

**E. Rearrange the jumbled words to get the names of computer parts.**

1.

M	S	O	E	U
<b>M</b>	<b>O</b>	<b>U</b>	<b>S</b>	<b>E</b>

**Ans.**

2.

C	U	P
<b>C</b>	<b>P</b>	<b>U</b>

**Ans.**

3.

O	R	D	B	Y	A	E	K
<b>K</b>	<b>E</b>	<b>Y</b>	<b>B</b>	<b>O</b>	<b>A</b>	<b>R</b>	<b>D</b>

**Ans.**

4.

O	R	I	M	T	O	N
<b>M</b>	<b>O</b>	<b>N</b>	<b>I</b>	<b>T</b>	<b>O</b>	<b>R</b>

**Ans.**

5.

P	N	E	D	V	R	E	I
<b>P</b>	<b>E</b>	<b>N</b>	<b>D</b>	<b>R</b>	<b>I</b>	<b>V</b>	<b>E</b>

**Ans.**

**F. Write the names of the computer parts.**





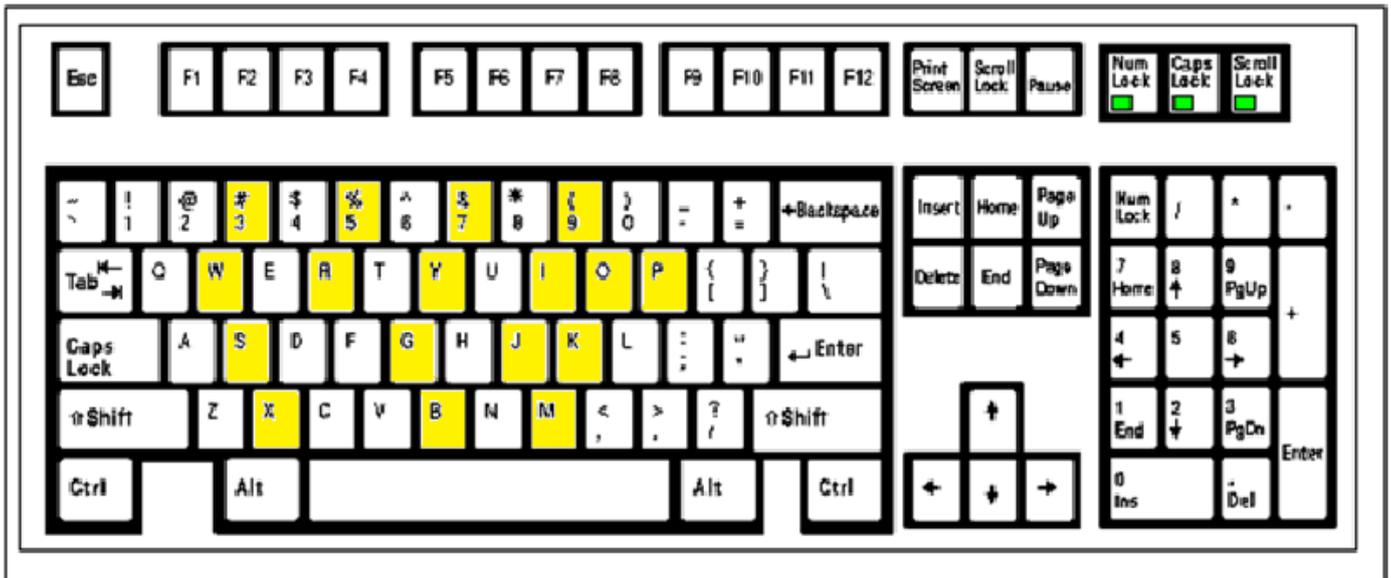
# Fun in Fairyland

**Ques** Colour the alphabet keys that spell your name with red colour.

**Ans** Students will colour their names with Red Colour.



# Wise Owl's Challenge



# Delhi Public School, Gandhinagar

Class- I

## Computer Sample Notebook

### L-2 USES OF COMPUTER

#### Exercises

Page No. 15

# Let us Enter.

I. Tick (✓) the pictures where computers are being used.

Tick (✓) the pictures where computers are being used.

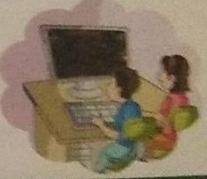
a. 

b. 

c. 

d. 

e. 

f. 



# Activity Land

Page No. 18

Colour the smiley in front of the computer lab.





# Answer the Wizard

Page No. 19

A. Tick (✓) the tasks that we can do on the computer.

A. Tick (✓) the tasks that we can do on the computer.



1. Find information



2. Have bath



3. Play games



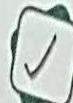
4. Type letters



5. Eat



6. Run



7. Draw



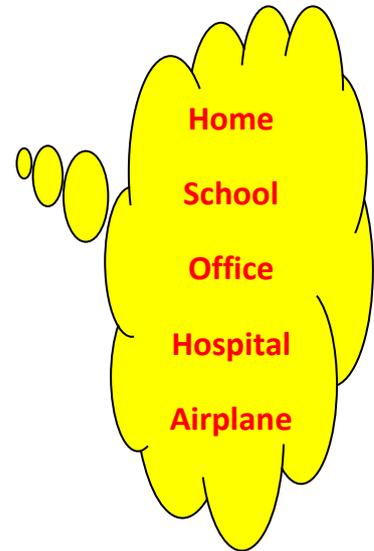
8. Jump



9. Book tickets

**B. Fill in the blanks with the words from the bubble given alongside.**

1. My father uses computer at home.
2. Doctors use computers in the hospital.
3. Officers use computers in their office.
4. Pilots use computers in the airplane.
5. Teachers use computers in the school.



**C. Find the places where computers are used and encircle (O) them. One is done for you.**

Bank Hotel Shop Malls School House Office Station

S	O	F	F	I	C	E	B	C	S	H	O	P	S
R	E	S	T	A	U	R	A	N	T	S	Q	K	H
C	E	H	O	T	E	L	Q	M	A	L	L	S	O
R	V	J	K	M	N	I	W	W	T	R	S	F	B
A	I	R	H	O	U	S	E	L	I	P	Y	I	A
I	G	E	S	U	O	H	H	Y	O	Z	M	W	N
S	C	H	O	O	L	D	Z	P	N	W	L	I	K

**D. Write T for true and F for false statements.**

1. A computer cannot solve sums. **F**
2. We can write letters on a computer. **T**
3. A computer can be used for cleaning the room. **F**
4. We can make drawings on a computer. **T**
5. A computer can do your homework. **F**
6. We cannot play games on a computer. **F**

**Page No. 21**

**E. Tick (✓) the correct option to complete the sentences given below.**

1. We can listen to **music** on the computer.  
a. music       b. email
2. We can colour and **draw** pictures on the computer.

a. hold

b. draw

3. A computer has **calculator** to solve sums.

a. calculator

b. game

4. A computer is a **machine.**

a. machine

b. living being

5. Computers can be used in **hospital.**

a. hospital

b. garden



# Fun in Fairyland

Observe all the places where computers are being used in your school. Then, with the help of your teacher answer the following questions.

**A. Your school Principal uses computer to :**

**Ans** Check Emails.

**B. Your teacher uses computer to :**

**Ans** Teach Students.

**C. Computer is used in your school office to :**

**Ans** Administration Work.

**D. Computer is used in your school library to:**

**Ans** Maintain books' records.

# Delhi Public School, Gandhinagar

Class- I

Computer Sample Notebook

L-1 COMPUTER – A MAGIC MACHINE

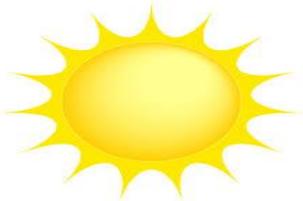
## Exercises

Page No. 7

# Let us Enter.

- I. We see the sun, stars and flowers around us. These are called **natural things**. Many things around us have been made by us. These are called **Man-Made things**.

Can you circle ( O ) the man – made things?

a. 	b. 	c. 
d. 	e. 	f. 

# Activity Land

Page No. 8

Here are pictures of some machines. Can you name them?

a.



b.



c.



S C O O T E R

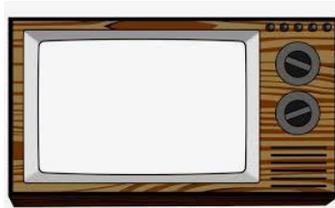
M O B I L E

F A N

e.



f.



g.



C A M E R A

T E L E V I S I O N

C A R

# Activity Land

Page No. 10

Join the machine with the person who uses it.

Column A		Column B		Answer	
1.		a.		3.	? ? ?
2.		b.		1.	
3.		c.		2.	



# Answer the Wizard

Page No. 12

A. Put a tick (✓) on the correct option.

1. Which is not a machine?

a.



b.



c.



2. Which machine is called a computer?

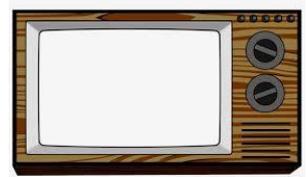
a.



b.



c.



3. Which of the following do we use to make juice?

a.



b.



c.



4. For which of the following machine do we need electricity?

a.



b.



c.



5. Which machine is used outside the house?

a.



b.



c.



Page No. 13

B. Use the words given in the bubble to fill in the blanks.

1. Sun is a natural thing.
2. Machine are Man - Made
3. Computer needs electricity to work
4. A tablet is also called a tab.
5. Computer can work very fast.

